

# Lesson Two, Traffic And Roads

## Lesson Modules (Steps) :

- 2.1, What is traffic and types of roads (video)
- 2.2, Traffic noises (interactive game)
- 2.3, Pinch points, road calming measures and how they help (video)
- 2.4, Concept of speed (video game)

## Learning Objectives

- The meaning of traffic and types of vehicles.
- The difference between busy roads and quiet roads.
- What are emergency vehicles.
- The sounds different types of traffic make.
- Recognise speed humps, pinch points and traffic islands and what their purpose is.
- The concept of speed – fast and slow moving traffic.

## Teaching Activities

### Starting point

Sing the song together again.

### Speaking and listening

general discussion recapping on the previous lessons objectives.

Watch the video, lesson 2, step 1, 'What is traffic and types of roads'.

Play the interactive game, lesson 2, step 2, 'Traffic noises'.

Watch the video, lesson 2, step 3, 'Pinch points, road calming measures and how they help'.

Play the interactive game, lesson 2, step 4, 'Concept of speed'.

When each of the steps of lesson Two have been completed the children can colour in steps five to eight in their Record of Achievement Book and take it home to be signed.

### Plenary

Recap on what we have learnt based on the learning objectives.

### Printable worksheets to accompany this lesson : 2

## Learning Outcomes

- To have a good understanding of what traffic is.
- How to respond to emergency vehicles.
- How to recognise and use speed calming measures.
- Have an understanding of fast and slow in the context of moving traffic.

## Links

### PSHE

Road safety.

### Design and technology

To choose a vehicle to design and build considering how it moves and what its purpose is.

### Mathematics

Carry out a traffic survey and record results linking with work on classifying, representing and interpreting data.

### IT

Represent the information from the traffic survey graphically, using graphs on the computer e.g. Pictograms.